

# **VersaBet Lottery Manager v4.0**

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## Preliminary Steps

Please uninstall any trial or demo version of Lottery Manager 4 before proceeding with the new installation. If you have created game or bet or wheel files you wish to save you should copy them to a temporary directory (folder) before uninstalling. They can be copied to your Lottery Manager 4 directory after the new installation is complete.

## Installing VersaBet Lottery Manager 4.0

VersaBet Lottery Manager v4.0 is available either via download from the internet, shipped on CR-ROM, or shipped on 3.5" diskettes. The content of all editions is identical.

### ➤ **Installing The Download Package**

The download file is called **LM4SETUP.EXE**. It is a self-extracting and self-installing compressed file. To start the installation, simply locate **LM4SETUP.EXE** in your download directory and double-click on the file name with the left mouse button. The installation program will begin running.

You will be asked to select the drive and path in which to install the program. We recommend that you accept the default drive and path: **C:\VERSABET**.

When the installation is complete you will see an information screen pop up on your display. This screen contains **important** information that should be printed to your printer and read before running the program. Any last minute changes to the program that did not make it to the manuals will be found here.

Close the display after printing. At this point the program is ready to run. To start the program, double-click on the Lotto Manager 4.0 shortcut that was placed on your Windows desktop by the installation program.

### ➤ **Installing From CD-ROM**

Click on the **Start** button and then click on the **Run** button. Enter `d:\setup` in the text box and click on the **Ok** button. The Installation program will begin running. If your CD-ROM drive is not drive D, then enter the correct drive letter before the `setup` command.

You will be asked to select the drive and path in which to install the program. We recommend that you accept the default drive and path: **C:\VERSABET**.

When the installation is complete you will see an information screen pop up on your display. This screen contains **important** information that should be printed to your printer and read before running the program. Any last minute changes to the program that did not make it to the manuals will be found here.

Close the display after printing. At this point the program is ready to run. To start the program, double-click on the Lotto Manager 4.0 shortcut found on the Windows desktop.

## Running Lottery Manager 4.0

VersaBet LM4 can be run from the program shortcut placed on the Windows desktop by the installation program. Double-click the shortcut with the left mouse button. The will appear in a window. Maximize the window and proceed with the program. After you exit the program you will be returned to the Windows desktop.

**Setting the screen display in Windows XP:** By default, Lottery Manager 4 and other DOS-based programs, when run on Windows XP start in a small program display window on your desktop. There are two methods that can be used to increase the size of the program display window.

**Method #1 (Temporary change):** After the program starts, hold down the **Alt** key and tap the **Enter** key. The LM4 window will resize itself to fill the screen. This method is not a permanent change; you will need to use it each time you run the program.

**Method #2 (Permanent change):** Before starting the program, right-click on the program shortcut on your Windows desktop and select *Properties* from the pop-up menu. This will cause the *Properties dialog screen* to appear. In the Properties dialog, click on the *Screen* tab at the top, then click on the *Full screen* option in the **Usage** section. Next, click on the *Program* tab and make sure that there is a check in the *Close on exit* checkbox. Lastly, click on the *Apply* button followed by a click on the *OK* button to close the dialog screen. The next time you run the program it should open full-screen.

Note: some video cards, most notably on some laptop computers, will keep a black margin around the display rather than allow complete full-screen operation.

### ➤ **Viewing And Printing The VersaBet Manuals**

The VersaBet manuals are in electronic format and must be run in Windows to view. If you received the manuals via internet download they are ready to run. Just double-click on the manual's name while in Windows to start it running.

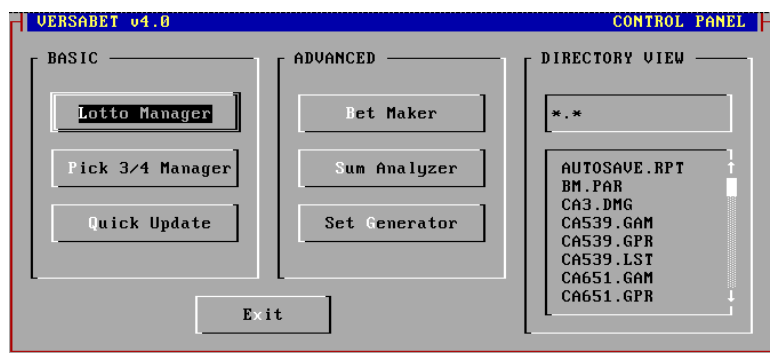
If you installed the program from CD-ROM the user manuals were installed in the VersaBet directory and can be viewed by selecting them with your mouse from `Start\Programs-\VersaBet`

Navigating the manuals is simple. The **Up/Down Arrow** keys scroll the page and the **Page-Up** and **Page-Down** keys change to the previous or next page. To print the manuals to your printer, select **Print** from the **File** menu.

**IMPORTANT NOTE:** Please be sure to read any supplements or addenda to the user manuals included with the software. They contain details on any changes made to the software after the manuals were released.

## Using the VersaBet Control Panel

### And An Overview of the Major VersaBet Components



The VersaBet Control Panel offers easy access to all of the major components of the program. A single click of the mouse on the appropriate button starts the component running. Exiting the component always returns you to the **Control Panel** for your next operation.

### The Components

The **Quick Update** component allows rapid input of new drawing data for both the Lotto and Pick 3 / 4 lotteries without the need of loading the larger *Manager*. It makes regular updating (crucial to getting good results from the managers) a painless process. This is especially true if you maintain the data for multiple games. See page 7 below for details on using this component.

The **Pick 3 / 4 Manager** and the **Lotto Manager** components provide analysis functions and specialized data retrieval for those game types. The **Bet Maker** component generates highly focused bets through the use of filters that *you* control. It helps you to create bets that closely match the patterns and trends of your lottery game, that you have identified through the use of the analysis functions.

The **Sum Analyzer** component offers a detailed examination of the sum-of-the-digits for Pick 3 /4, lotto, and keno type games. It tracks the occurrences of sums and ranges of sums throughout the game history, then breaks those sums into the number-elements of which they're constructed. These elements allow you to set the **Bet Maker** component very accurately.

The last major component is the **Set Generator** for lotto games. This unique utility goes to the heart of the issue; getting good numbers to use in your bets. It does this by examining a group of recent game drawings and comparing them to other groups of drawings in the more distant past. When it finds a group in the past that has similar number-elements to the more recent group, it gathers a set of numbers that meets two conditions; it must have scored high against the past group of games, but only moderately high against the recent group.

In this way, the concept of history repeating is allowed to prove itself.

The **Control Panel** also offers a **Directory View** of the VersaBet directory. This can be useful in confirming the existence of files you intend to be working with.

## Pulling It All Together

With a program that offers so many features, the question of where to begin can be perplexing. The situation is not unlike that of an inexperienced layman who has available the very best carpentry tools, yet when confronted with the prospect of building a house does not know where to start; which tool to pick up first.

He gradually comes to realize that he must first get a picture of his goal in mind, an image of the finished product, and that he must master his tools and start building from the ground up.

Here the lottery player has the advantage in that the foundation has already been laid and the design element is the same no matter which lottery is being played. The player must only master his tools, starting with the simplest.

### ➤ **A Little Painless Theory**

Before going on to the subject of learning the variety of tools that VersaBet provides, let's take a quick look at the nature of lottery games for a frame of reference in using the tools.

Playing the lottery effectively involves tracking the behavior of numbers over time. Although mathematicians as a group uniformly despise the concept of predicting lottery results, they are the first to point out (as their argument *against* prediction) that given enough time all numbers will appear the same number of times. They seem to miss the point that this is one of the strongest arguments *in favor* of lottery prediction.

If lottery numbers were truly random, as so many of the mathematically and statistically inclined like to attest, then the long term view would project only a chaos of endlessly repeating numbers and groups. Instead, what the long view shows is a comfortable uniformity.

In their continuing efforts to ensure *randomness*, lottery administrators around the world continually tamper with random number algorithms, multiple machines, multiple ball-sets, and any other aspect of game structure that might influence the outcome of a game drawing. These measures alone attest to their awareness that without constant manipulation the secrets of the game can be penetrated by the canny player with the right tools.

We believe that all of their efforts are in vain. Without outright skullduggery on the part of

the administrators, numbers within a given game structure will behave as they have always behaved; they will demonstrate a regularity in behavior that can be tracked through time. Once you realize this, you realize that your job is to identify where a number or group of numbers is in time. Now you can begin using the VersaBet tools.

### ➤ Where To Begin

The most mechanical part of the VersaBet system is in keeping the game drawings up-to-date. This is vital to obtaining good results and is easily accomplished by using the **Quick Update** feature as explained in the section that follows. Start there.

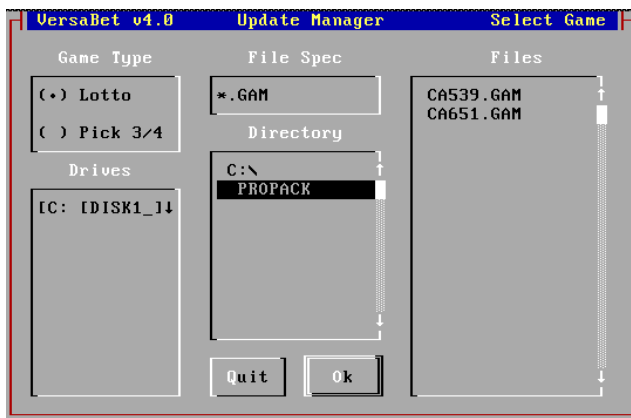
Next move on to the Manager for the lottery game of your choice; the **Lotto Manager** or the **Pick 3 / 4 Manager**. These provide the detailed information that applies to the behavior of *individual numbers* in the game.

Lastly, move to the **Advanced** section on the **Control Panel** and learn the operations of the **Sum Analysis**, the **Set Generator**, and the **Bet Maker** in that order. These components are concerned mostly with *numbers in groups*.

Each of the major components has its own detailed, illustrated User Manual. Spend time with the manuals. Print them out and study them. And remember; the manuals were written by humans under deadline. If something is unclear, if you need help, drop us an e-mail at [support@jpmcomputer.com](mailto:support@jpmcomputer.com).

## Using The Quick Update Component

As explained earlier, **Quick Update** offers a simple and speedy method of keeping your game



drawing databases up-to-date. Although it is possible to update the databases from within the Manager components, the Quick Update is much faster and easier to use. To activate the component, click on the **Quick Update** button on the **Basic** menu of the **Control Panel**.

When **Quick Update** starts you will see a directory listing in the **Files** box of all of the *lotto* games in your VersaBet directory. If you wish to work with the Pick 3 / 4 games instead, just click on the Pick 3 / 4 option in

the **Game Type** box. To select a file to work with, just double-click on the file name in the **Files** box.

The directory display in the **Files** box can be manipulated in a variety of ways. If the game that you are interested in is not showing in the initial display, you can use the **Page Up** and **Page Down** keys, the **Up/Down Arrow** keys, or the file display scroll bar to move the display until your file appears. You can also type a *letter key* corresponding to the first letter in the file name, and move directly to that alphabetical section of the display.

### ➤ Entering New Data

After selecting the file you will see the main screen for the update functions. The screen is divided roughly in half and features two main windows. The left window shows the results of the last drawing that was entered and the date that the drawing occurred.

The right window is blank and is awaiting the entry of new game drawing results.

To begin entering new numbers, make sure the **Add New** box is active and type in the number. In a lotto or keno type game, if the number is two digits in length it will

automatically appear in the **New Drawing** window. If the number is only one digit in length you can precede it with a zero to make it automatically move to the window, otherwise you will need to press the **Enter** key to move it. The preferred method is to precede a single-digit number with a zero. It is much faster than using the **Enter** key. This technique is used throughout VersaBet and will soon become second nature to you.

If you are entering numbers for a Pick 3 / 4 type game, a single key-press of the number is all that is required to enter it.

If you enter a wrong number, just click on the **Clear** button to start over. If you enter a duplicate number (lotto) you will hear a warning beep to alert you. In some games, such as Powerball, duplicate numbers are allowed and in such cases the beep can be ignored. In Pick 3 / 4 games no beep will sound, as duplicate numbers in these games are common.

After you have entered all the numbers for a drawing you will hear a tone to alert you that data input is complete. ALWAYS CHECK YOUR DATA INPUT BEFORE SAVING IT. If everything is correct, then just press the **Enter** key or click on the **Ok** button to add the new

drawing to the database. If you spot an incorrect entry, click on the **Clear** button to restart the

input.

After the data is saved, the new entry will appear in the **Last Drawing** window and the **New Drawing** window will clear, ready for more data entry. If you are finished entering data, press the **Esc** key or click on **Exit** to return to the **Select Game** screen.

### ➤ Using The Auto Exit Feature

When **Auto Exit** is off (its normal state), data entry will behave exactly as described above. This is ideal if you are entering a series of drawings into the same game database. You can proceed from one drawing to the next until all are entered, and then exit to select another game or return to the **Control Panel**.

With **Auto Exit** turned on, **Quick Update** behaves differently. While this mode is active you will automatically be returned to the **Select Game** screen after each entry is complete. This is very useful for updating several games on a daily basis, as you do not need to manually exit after each entry. To change the mode of **Auto Exit**, just click on the option box next to it. An **X** in the box means it is active.

### ➤ Adjusting The Date

After you select a file to update, VersaBet looks at the date of its last entry and displays it in the **Last Drawing** date window. It also *increments that date by one day* and displays the new date in the **New Drawing** date window. This date updating occurs after every new data entry is completed.

In the case of Pick 3 / 4 , and many five-number lotto type games, the startup date will probably be the correct date if the game draws daily. However, in many cases a game is not played on a weekend or on certain holidays so you need to be *date aware* and make adjustments where they are needed.

There are two ways to adjust the date. Pressing the **+** or **-** key on your keyboard's keypad will increase or decrease the date by one day respectively. The second method is to click on either the **Up** or **Dn** button on the display. The keypad method is faster, and, if you click on the display buttons instead, you will also need to click again on the **Add New** box before you can start entering numbers.

### ➤ Locking The Date

The **Lock Date** feature is designed to work in conjunction with the **Auto Exit** feature and is activated by clicking on its option box to place an **X** in it.

When the date is locked, the auto increment feature is turned off and the date no longer

changes in relation to the last date on file when a new game is selected. The purpose of this again is for ease in updating a series of games drawn on the same day without the need to fiddle with the date adjustment each time a new file is selected.

To use the feature, simply select your first file, set the date for the proper date of the drawing, and then activate the lock feature. Now the date will stay the same each time a file is selected regardless of the date of last update for the file.

If you are going to be updating a series of games for several days in a row, be sure to adjust the date each time you begin a new day entry. Again, be *date aware* to ensure you always know where you left off on a game database.

### ➤ **Making A Date Correction For The Last Drawing**

If you see that you made a mistake on a date entry you can correct the problem with the following procedure: With the last drawing displayed in the **Last Drawing** window, enter the correct date for the last drawing in the **New Drawing** window. Then click on the << button to transfer the date from the **New Drawing** date window to the **Last Drawing** date window. The corrected information will be automatically saved to the game database, and you can exit the screen.

### ➤ **A Note On How Dates Are Used In Lottery Manager 4**

Date notation in VersaBet is designed to be for reference only. No date *calculations* are used anywhere in the program, and for this reason the notorious *Year 2000 Problem* is not an issue with our software.

In the **Pick 3 / 4 Manager** you will see that a date is attached to every record in the database. In the **Lotto Manager** this is not the case; dates are only recorded for the last entry. The reason for this difference lies in the type of file systems that are used for recording the database information for these games.

The Pick 3 / 4 games are always of a size never exceeding four. The lotto and Keno games on the other hand vary widely in composition, ranging from five numbers up to twenty or more. For technical reasons, the file system used for a fixed size game does not work well for a game of varying size. It becomes very wasteful of space.

In a trade-off between memory and performance in the lotto / keno games, regardless of the structure, the date information had to be left out of the displays. Since the usefulness of dates is mainly in determining where you left off in your updating, and since this has been provided for, we doubt you will find the missing date display inconvenient.

## **Technical Support**

Now that you have an overview of the VersaBet software you are ready to begin with the other components. While the program is intuitive, we recommend that you at least scan the user manual supplied for each component, and refer back to the manuals before requesting technical support.

Remember that we are here to help you with any issues related to the operation of our software, but please remember also that we are not staffed to give you instructions on *how to use a computer*.

Copying files, creating and changing directories, making backups, using a file manager, and other such basic computer issues are best gleaned from a book, or from a knowledgeable friend, or from the support staff at Microsoft.

We do not charge for our technical support and would like to keep it that way, so before contacting us be sure that the problem you are experiencing is related to VersaBet, and not to your operating system or to your inexperience with computers.

When contacting us for support, be prepared to give us a description of your computer system, including processor type, amount of memory installed, type of monitor, and type and version of your operating system.

Have a clear description of the problem you encountered, any error messages that you may have received, and the process that led up to the problem that occurred.

Our tech support phone number is 503-287-8952, but a less expensive and preferred way to get support is to contact us by e-mail at [support@jpmcomputer.com](mailto:support@jpmcomputer.com). Be sure to use the name under which the software is registered, and include a phone number where you can be reached by us after the problem has been researched. We will get back to you as quickly as possible; usually the same day.

## **Wheeling Systems Included With VersaBet**

The wheeling systems furnished with the VersaBet software were developed by David Nevin of *Precision Wheels* especially for use with VersaBet software. These wheels are the copyrighted property of David Nevin and Precision Wheels and may not be distributed in any form without the express permission of the copyright holder.

These wheels may be used with any Pick-5 or Pick-6 lottery. All files are in the VersaBet format and all have a minimum win guarantee except for the systems that have an **F** in the file name. The **F** series are the same systems as the minimum win wheels, but have been filtered to eliminate *Pairs* of numbers in the bets that they generate. This lowers the number of bets, but also eliminates the win guarantee.

To understand the structure of a wheel, break the file name down as follows:

**FILE NAME = 02992364.WHL = 0299 23 64**

This wheel generates 299 combinations (0299- First 4 digits), wheels 23 numbers (23-fifth and sixth digits), and guarantees a minimum 4-number win if you match all 6 numbers (64-seventh and eighth digits).

<b>System Name</b>	<b>Bets Generated</b>	<b>Numbers Wheeled</b>	<b>Win Guarantee</b>
01542064.WHL	154	20	4 OF 6
01962164.WHL	196	21	4 OF 6
02482264.WHL	248	22	4 OF 6
02992364.WHL	299	23	4 OF 6
03672464.WHL	367	24	4 OF 6
04352564.WHL	435	25	4 OF 6
05202664.WHL	520	26	4 OF 6
06232764.WHL	623	27	4 OF 6
07342864.WHL	734	28	4 OF 6
08532964.WHL	853	29	4 OF 6
10053064.WHL	1005	30	4 OF 6
0036206F.WHL	36	20	0 OF 6
0054216F.WHL	54	21	0 OF 6
0067226F.WHL	67	22	0 OF 6
0081236F.WHL	81	23	0 OF 6
0108246F.WHL	108	24	0 OF 6
0123256F.WHL	123	25	0 OF 6
0168266F.WHL	168	26	0 OF 6
0191276F.WHL	191	27	0 OF 6
0220286F.WHL	220	28	0 OF 6
0279296F.WHL	279	29	0 OF 6
0336306F.WHL	336	30	0 OF 6
00681265.WHL	68	12	5 OF 6
01161365.WHL	116	13	5 OF 6
02031465.WHL	203	14	5 OF 6
03151565.WHL	315	15	5 OF 6
05041665.WHL	504	16	5 OF 6
05881765.WHL	588	17	5 OF 6
07561565.WHL	756	18	5 OF 6
09881965.WHL	988	19	5 OF 6
13362065.WHL	1336	20	5 OF 6
18002165.WHL	1800	21	5 OF 6
24372265.WHL	2437	22	5 OF 6

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<b>System Name</b>	<b>Bets Generated</b>	<b>Numbers Wheeled</b>	<b>Win Guarantee</b>
00541254.WHL	54	12	4 OF 5
00871354.WHL	87	13	4 OF 5
01271454.WHL	127	14	4 OF 5
01891554.WHL	189	15	4 OF 5
02731654.WHL	273	16	4 OF 5
03081754.WHL	308	17	4 OF 5
03641854.WHL	364	18	4 OF 5
04441954.WHL	444	19	4 OF 5
05522054.WHL	552	20	4 OF 5
06932154.WHL	693	21	4 OF 5
08732254.WHL	873	22	4 OF 5
10992354.WHL	1099	23	4 OF 5
13792454.WHL	1379	24	4 OF 5
17222554.WHL	1722	25	4 OF 5
20982654.WHL	2098	26	4 OF 5
25502754.WHL	2550	27	4 OF 5
0016125F.WHL	16	12	0 OF 5
0034135F.WHL	34	13	0 OF 5
0060145F.WHL	60	14	0 OF 5
0094155F.WHL	94	15	0 OF 5
0056165F.WHL	56	16	0 OF 5
0073175F.WHL	73	17	0 OF 5
0085185F.WHL	85	18	0 OF 5
0105195F.WHL	105	19	0 OF 5
0140205F.WHL	140	20	0 OF 5
0190215F.WHL	190	21	0 OF 5
0260225F.WHL	260	22	0 OF 5
0353235F.WHL	353	23	0 OF 5
0470245F.WHL	470	24	0 OF 5
0625255F.WHL	625	25	0 OF 5
0803265F.WHL	803	26	0 OF 5
1001275F.WHL	1001	27	0 OF 5
1247285F.WHL	1247	28	0 OF 5
1554295F.WHL	1554	29	0 OF 5
1978305F.WHL	1978	30	0 OF 5

### **Contact Information for JPM Computer**

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